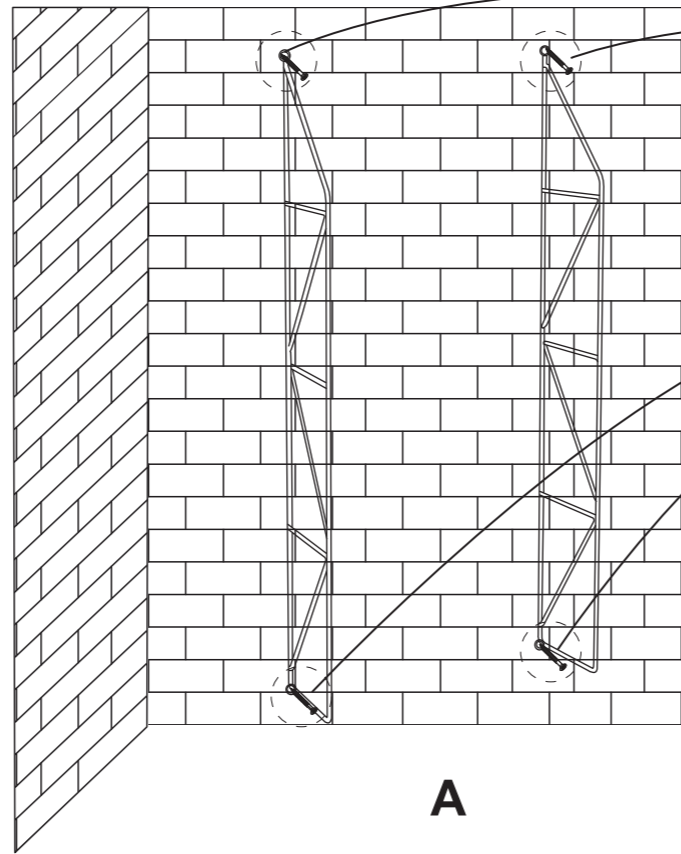


Ax1

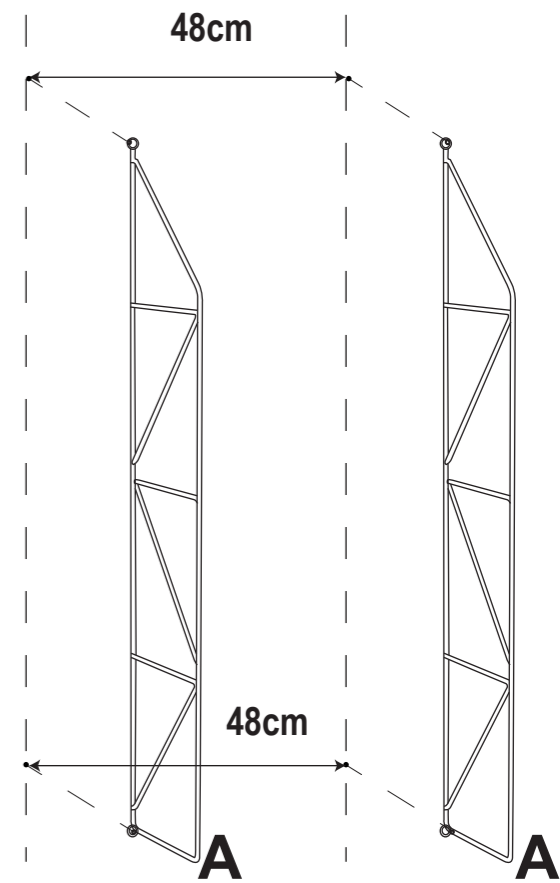
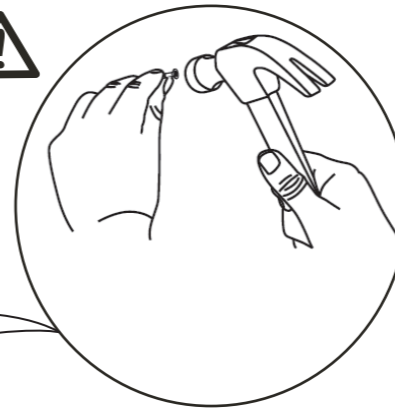


Bx4

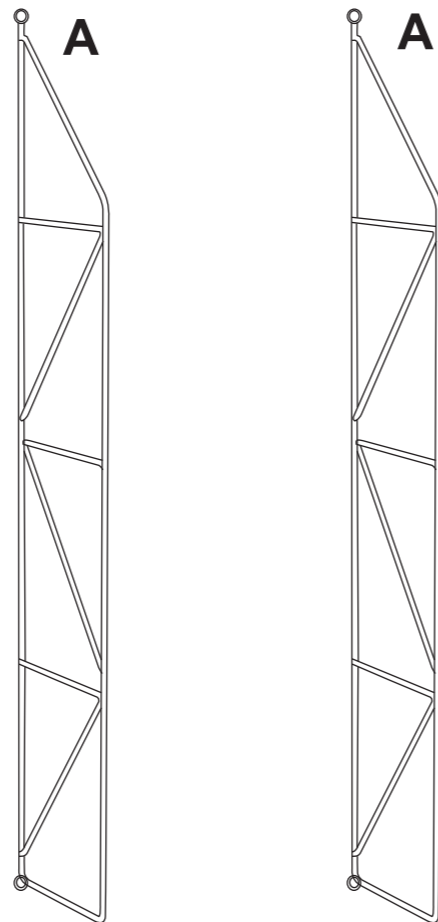
1



A



2



A

A

B

B

B

B

3

